

You will be assigned to a small team for this assignment (the Group Set is called "Icebreaker Teams", and you can view your teammates using the Groups button in the far left-hand navigation). As a team, please come up with one virtual ice breaker that an online team could use *to increase their engagement and/or performance within a team*.

Together formulate **one** submission (only one team member can submit that addresses the following questions:

- What is the name of the icebreaker?
- What resources are needed to execute the icebreaker?
- What are the steps in the execution of the icebreaker?
- What is the purpose of this particular icebreaker (how will it positively impact the team)?

Note: For this assignment, everyone in the group will receive the same score. It will be graded as complete (full points) if ALL components are addressed, and incomplete (0 points) if an element is missing or it is not submitted by the deadline.